



Bowls North Harbour Inc.

2023 – 2024

BOWLS3FIVE

23rd & 24th March 2024

Start time Saturday and Sunday 9:00 am

EVENT DIRECTORS –

Garth Partridge Ph: 027 235 9864

Chub Roberts Ph: 027 481 3297

HEADQUARTERS –

Browns Bay Bowling Club Ph: 09 478 6952

784 Beach Road, Browns Bay

For any cancellations – please check the Bowls North Harbour Website & Facebook Page

CONDITIONS OF PLAY for the BNH BOWLS3FIVE

1. **General Conditions:** The “General Conditions of Play” as they are available on the Bowls North Harbour website will apply to this event to the extent they are applicable.

2. **Club Team Composition:**
 - 2.1. Each club team for a game shall comprise of three (3) players.
 - 2.2. Each club team must contain a minimum of one female player and a minimum of one male player.
 - 2.3. The names of the club team members are to be filled in on the team sheet provided and handed into the Event Director or official at the venue prior to the commencement of play.
 - 2.4. Playing positions between the three (3) players may not be altered at any time during a game, but the order of play in the team may be altered between games.
 - 2.5. Qualification of Players:
 - 2.5.1. A team member may only play for one club AND one team in any centre qualifying competition, in one season.
 - 2.5.2. If a club has entered more than one team in the centre competition, then those players may NOT swap between teams at any point during the centre competition.
 - 2.5.3. If a player has competed for a club in a different centre’s competition, they are not eligible to play for a second club, in another centre
 - 2.5.4. A club may add a new member to the team (provided they are a club member and have not played for another team or club in the season) at any stage of the centre competition.
 - 2.5.5. There are no “minimum games played” criteria for a player to qualify for a club team, at any stage of the centre competition, provided that the player is a playing member of the club.
 - 2.5.6. For the Bowls New Zealand Grand Finals a club may reselect its team provided that each of the three players selected is a member of the club and has not played Bowls3Five for any other club during the 2023/24 season.

3. **Format of Play:**
 - 3.1. The games will be played under sets play format as outlined in the Laws of the Sport of Bowls, subject to a number of variations as outlined below.
 - 3.2. The format of the game will be two bowl triples.
 - 3.3. Each game will be played over two (2) sets, with each set consisting of five (5) ends.
 - 3.3.1. The winner of a set will be the team with the highest number of shots when the fifth end is completed.
 - 3.3.2. If the shot scores are tied after the fifth end of a set, the set will be a draw.
 - 3.3.3. In all sectional matches, all five ends of each set must be completed due to the possible impact on the ladder.
 - 3.3.4. In all knock-out games, if a team is unable to mathematically win or tie a set (after taking into account any remaining Power Play situations), all remaining ends within that set shall not be played.
 - 3.4. Tie-breaker

- 3.4.1. If a game is tied after the two sets have been completed (each team having won one set or both sets having been drawn), a one-end tiebreaker should be played to decide the winner.
 - 3.4.2. The winner of the tie-breaker will be awarded the game.
- 3.5. First to Play
 - 3.5.1. First set: the opposing teams shall toss a coin and the winner of the toss can choose whether their team places the mat, and then delivers the first bowl, or tells the opposing team to place the mat, and then deliver the first bowl (the opposing player cannot refuse).
 - 3.5.2. Second set: the winner of the first set shall place the mat and then deliver the first bowl. If the first set is a draw, the winner of the last scoring end in that set shall place the mat, and then deliver the first bowl.
 - 3.5.3. Tiebreaker: The opposing skips should toss a coin and the winner of the toss has the options as described above for the "First set".
 - 3.5.4. In all ends after the first end of each set, the winner of the previous scoring end shall place the mat and then deliver the first bowl.
- 3.6. Re-spotting the Jack
 - 3.6.1. If a jack in motion passes completely outside the boundaries of the rink of play (left, right or over the face of the bank), comes to rest in any hollow in the face of the bank, or rebounds to a distance of less than 20 metres from the mat line, the end shall not be declared dead. Instead the jack should be placed with the nearest point of the jack at a spot on the rink which is 2 metres from the front ditch and on the centre line.
 - 3.6.2. If the spot mentioned above is partly or completely covered by a bowl, the jack should be placed as close as possible to the covered spot, in line with and between that spot and the corresponding spot at the opposite end of the rink, without touching a bowl.
- 3.7. Scoring – Sectional Play
 - 3.7.1. Three (3) game points will be awarded for each game won. No game points are awarded for any game lost.
 - 3.7.2. One (1) set point will be awarded for each set won. A half-set point (0.5) will be awarded for each set drawn. No set points are awarded for any set lost. Note: the tie-breaker is not a set.
 - 3.7.3. If a game is forfeited, the non-offending team will be awarded three points for win, two set points and a net total of 2 shots.
 - 3.7.4. Ladder rankings for all sectional play will be determined as follows:
 - Highest number of game points scored.
 - If game points are equal, the team with the highest net total of set points (total set points for – total set points against) shall be ranked higher.
 - If game points and net set points are equal, the team with the highest net total shots (total shots for – total shots against) overall games (not including tiebreaker ends) in the section shall be ranked higher.
 - If game points, net set points, and net total shots are all equal, the toss of the coin will determine the higher-ranked team.

3.8. Forfeit

If a team is unable to complete any game already commenced during the competition, then their opponents shall win on forfeit. Points shall be awarded to the winning team in accordance with clause 3.7.

4. Game Variations:

4.1. Shot Clock: There will be no shot clock for this competition.

4.2.1 A Power Play enables a team to earn double the shots scored (by that team) in any nominated end.

4.2.2 Teams will be allowed one Power Play end per game (not per set) as nominated by the team to the opposing team. This must occur before the commencement of the nominated end.

4.2.3 Both teams can nominate to use the Power Play in the same end of a set. If a Team does not nominate to use its one Power Play end in a game, that Power Play is lost.

4.2.4 There are no Power Plays available for use in a tie-break.

5. Placing of the Jack and the Mat:

5.1 The jack shall be placed on the centre line on the four-metre mark.

5.2 The mat may be placed anywhere from the two-metre mark to a point 23 metres from the jack.

5.3 The rinks shall be marked to provide guidance for the placing of the mat

6. **Substitutions:** There shall be no player substitutions once a game has commenced.

7. **Movement of Players during Play:** Players will be able to follow their bowls up to the head under the following circumstances:

Lead: after delivery of their second bowl.

Second: after delivery of their second bowl.

Skips: after delivery of their first bowl.

8. Weather:

8.1. All venues will be treated the same in qualifying play. If play is abandoned at any one venue, then no points will be awarded to any team for that round of play.

8.2. Due to the nature of the competition requiring a winner by a set date, one completed qualifying round will be deemed sufficient to determine qualifiers for the post-section.

9. Decision Making:

9.1. Measuring: The players in all games will act as the measurer for deciding the number of shots. If an umpire has been appointed to the game, then the Umpire may be called by the players if agreement cannot be reached as to the number of shots to be awarded.

9.2. Jury of Appeal: In the event of an appeal during the course of the event, such appeals shall be made in accordance with the Laws of the Sport of Bowls and shall be directed to the Controlling body.

10. **Qualifying:** Entries will be drawn into eight sections of 6 teams in each. A round-robin of five games will be played in each section. The winner and runner-up of each section will qualify for post-section play.
11. **Post Section:** There will be 16 teams in the post-section. A blind draw will be done to determine the order of play. Post-section play will be to find a winner of each game played. If a game is tied after the completion of the two sets played, a one-end tiebreaker will be played to decide the winner. The opposing skips should toss a coin and the winner of the toss has the options as described in 3.5.1 above.
12. **Winners:** The winning team of the Centre competition will be eligible to play in the “near neighbour play-off” to establish the right to participate in the 2024 National Bowls3Five Interclub finals event. The “near neighbour play-off” is scheduled for the week of 25-28 March 2024. The National Interclub Finals are scheduled for 3-5 May 2024 in Wellington.

Venue: Browns Bay

Umpire:

Event Directors: Chub Roberts & Garth Partridge

Bowls3Five Interclub Saturday 23rd March 2024 Section 1 & 2

SECTION 1	Round 1		Round 2		Round 3		Round 4				Round 5				Total					
	Team	RNK	Set 1	Set 2	RNK	Set 1	Set 2	RNK	Set 1	Set 2	RNK	Set 1	Set 2	RNK	Set 1	Set 2	RNK	Game Points	Set points	Net Total of Shots
			F	A		F	A		F	A		F	A		F	A		F	A	F
Mairangi Bay Stingrays	A1				A1			B1			C1			B4						
Takapuna Forsyth Barr	A1				A5			B2			C3			B5						
Helensville Sharks	A2				A4			B3			C3			B5						
Manly Magic	A2				A6			B1			C3			B6						
Browns Bay 4	A3				A5			B3			C1			B6						
Sunnybrae BC	A3				A6			B2			C3			B4						

SECTION 2	Round 1		Round 2		Round 3		Round 4				Round 5				Total					
	Team	RNK	Set 1	Set 2	RNK	Set 1	Set 2	RNK	Set 1	Set 2	RNK	Set 1	Set 2	RNK	Set 1	Set 2	RNK	Game Points	Set points	Net Total of Shots
			F	A		F	A		F	A		F	A		F	A		F	A	F
Birkenhead The Good Home	A4				A1			B4			C1			B1						
Mairangi Bay Marlins	A4				A3			B5			C5			B2						
Helensville Stingrays	A5				A1			B6			C6			B2						
Takapuna Ryman Healthcare	A5				A2			B4			C3			B3						
Beach Haven	A6				A3			B6			C3			B3						
Hobby Choppers	A6				A2			B5			C3			B1						

Venue: **Browns Bay**

Umpire:

Event Director: Chub Roberts & Garth Partridge

**Bowls3Five Interclub
Sat 23rd March 2024
Section 7 & 8**

SECTION 7	Round 1										Round 2										Round 3										Round 4										Round 5										Total			
	RINK	Set 1	Set 2	The Breaker	Game Points	Set points	Net Total of Shots	RINK	Set 1	Set 2	The Breaker	Game Points	Set points	Net Total of Shots	RINK	Set 1	Set 2	The Breaker	Game Points	Set points	Net Total of Shots	RINK	Set 1	Set 2	The Breaker	Game Points	Set points	Net Total of Shots	RINK	Set 1	Set 2	The Breaker	Game Points	Set points	Net Total of Shots	RINK	Set 1	Set 2	The Breaker	Game Points	Set points	Net Total of Shots												
Mairangi Bay Dolphins	C3	F	A	F	A		C5	F	A	F	A		A3	F	A	F	A		A6	F	A	F	A		A6	F	A	F	A		C4	F	A	F	A		C4	F	A	F	A													
Takapuna Dorreen Family Trust	C3	F	A	F	A		C6	F	A	F	A		A4	F	A	F	A		B2	F	A	F	A		B2	F	A	F	A		C7	F	A	F	A		C7	F	A	F	A													
Browns Bay 3	C4	F	A	F	A		C5	F	A	F	A		A5	F	A	F	A		B8	F	A	F	A		B8	F	A	F	A		C7	F	A	F	A		C7	F	A	F	A													
Milford Bowling Club	C4	F	A	F	A		C7	F	A	F	A		A3	F	A	F	A		B2	F	A	F	A		B2	F	A	F	A		C8	F	A	F	A		C8	F	A	F	A													
Sunnybrae BC 3	C5	F	A	F	A		C8	F	A	F	A		A5	F	A	F	A		A6	F	A	F	A		A6	F	A	F	A		C8	F	A	F	A		C8	F	A	F	A													
Helensville Snappers	C5	F	A	F	A		C7	F	A	F	A		A4	F	A	F	A		B8	F	A	F	A		B8	F	A	F	A		C4	F	A	F	A		C4	F	A	F	A													

SECTION 8	Round 1										Round 2										Round 3										Round 4										Round 5										Total			
	RINK	Set 1	Set 2	The Breaker	Game Points	Set points	Net Total of Shots	RINK	Set 1	Set 2	The Breaker	Game Points	Set points	Net Total of Shots	RINK	Set 1	Set 2	The Breaker	Game Points	Set points	Net Total of Shots	RINK	Set 1	Set 2	The Breaker	Game Points	Set points	Net Total of Shots	RINK	Set 1	Set 2	The Breaker	Game Points	Set points	Net Total of Shots	RINK	Set 1	Set 2	The Breaker	Game Points	Set points	Net Total of Shots												
Northcote 2	C6	F	A	F	A		C8	F	A	F	A		A6	F	A	F	A		A1	F	A	F	A		A1	F	A	F	A		C1	F	A	F	A		C1	F	A	F	A													
Browns Bay 2	C6	F	A	F	A		B7	F	A	F	A		A7	F	A	F	A		A2	F	A	F	A		A2	F	A	F	A		C2	F	A	F	A		C2	F	A	F	A													
Takapuna The Grange	C7	F	A	F	A		C8	F	A	F	A		A8	F	A	F	A		B6	F	A	F	A		B6	F	A	F	A		C2	F	A	F	A		C2	F	A	F	A													
Takapuna Precision Real Estate	C7	F	A	F	A		B8	F	A	F	A		A6	F	A	F	A		A2	F	A	F	A		A2	F	A	F	A		C3	F	A	F	A		C3	F	A	F	A													
Mairangi Bay Orcas	C8	F	A	F	A		B7	F	A	F	A		A8	F	A	F	A		A1	F	A	F	A		A1	F	A	F	A		C3	F	A	F	A		C3	F	A	F	A													
Orewa 1	C8	F	A	F	A		B8	F	A	F	A		A7	F	A	F	A		B6	F	A	F	A		B6	F	A	F	A		C1	F	A	F	A		C1	F	A	F	A													



Bowls3Five Interclub
Sunday 24th March 2024

Event Director: Chub Roberts & Garth Partridge

Umpire:

Venue: **Browns Bay**

